



NOTICE OF BOARD STRATEGIC DEVELOPMENT COMMITTEE MEETING AND SPECIAL SMUD BOARD OF DIRECTORS MEETING

**TO: Directors Brandon D. Rose, Nancy Bui-Thompson, Gregg Fishman,
Rosanna Herber, Dave Tamayo, and Heidi Sanborn**

This is to notify you that the **Strategic Development Committee** of the Board of Directors will meet on **Tuesday, March 10, 2020, scheduled to begin at 5:30 p.m.** in the **SMUD Headquarters Building, Auditorium** at 6201 S Street, Sacramento, California. This Committee Meeting is noticed as a joint meeting with the Board of Directors for the purpose of compliance with the Brown Act. In order to preserve the function of the Committee as advisory to the Board, members of the Board may attend and participate in the discussions, but no Board action will be taken. The purpose of the meeting will be to review, discuss, and provide the Committee's recommendation on the following item(s):

INFORMATIONAL ITEMS

1. Brief the Board on the new Child Development Center including the Center's design and initial construction cost projections.
2. Provide the Board with an informational presentation on Green Bonds and other financing opportunities.
3. Public Comment.
4. Summary of Committee Direction.

Dated: March 6, 2020

Rob Kerth, President
Board of Directors
SMUD

Members of the public wishing to address the Committee should complete a sign-up form available at the table outside of the meeting room. Members of the public shall have up to three (3) minutes to provide public comment. The total time allotted to any individual speaker shall not exceed nine (9) minutes for the entire Committee meeting time.

Members of the public wishing to inspect public documents related to agenda items may call 916-732-7143 to arrange for inspection of the documents at the SMUD Headquarters Building, 6201 S Street, Sacramento, California.

NOTE: Accommodations are available for the disabled public. If you need a hearing assistance device or other aid, please call 916-732-7143 in advance of this Committee Meeting.